

DevOps at Mingle Analytics

Story and Lessons Learned

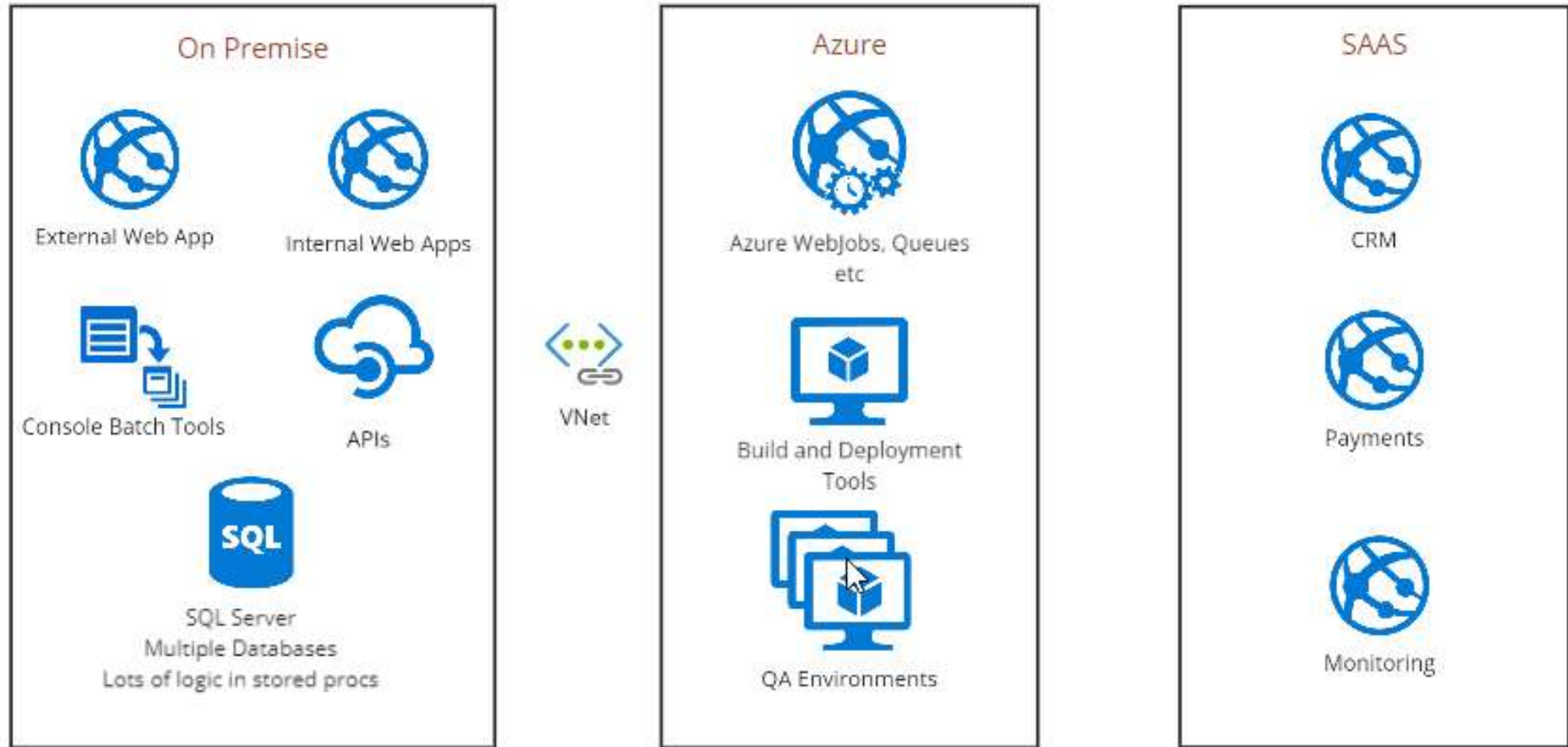
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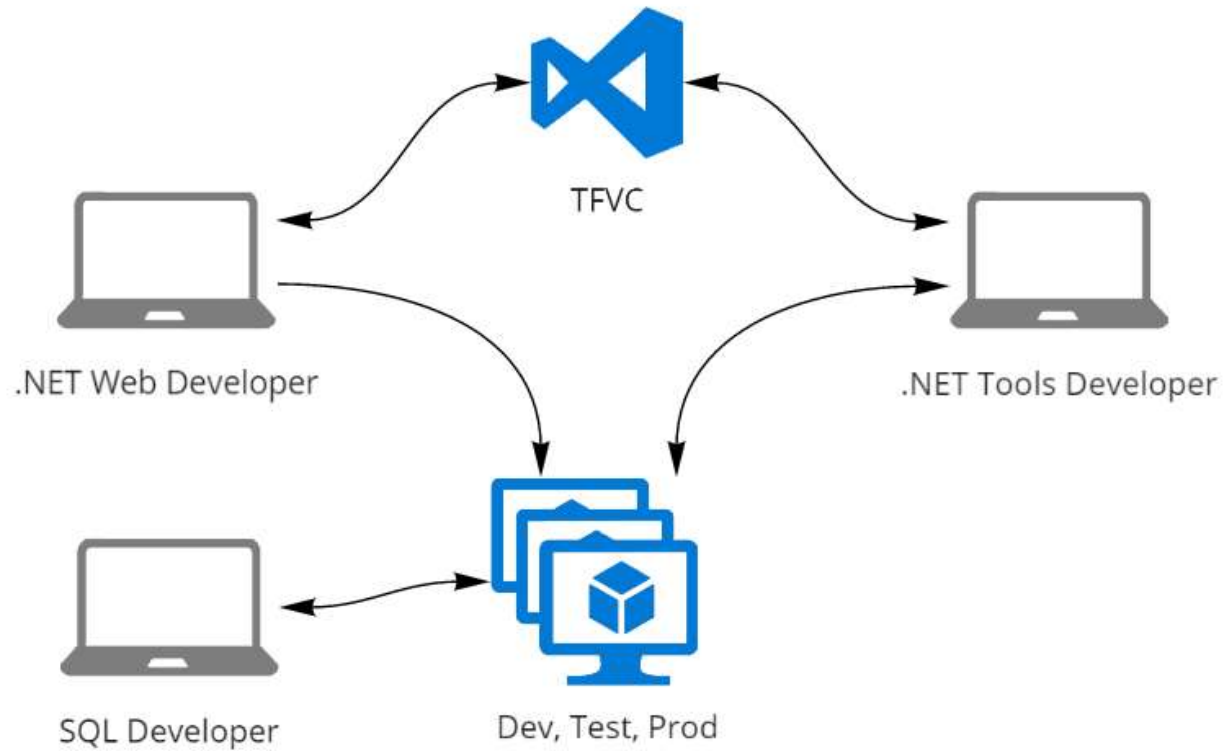
Background

- Mingle Analytics is an industry leader in Medicare reporting
 - Worked with Mingle from 2014 to 2017
 - Brought in to help accelerate legacy re-write
 - Moved from no automation to automated integration and deployment
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Architecture Overview



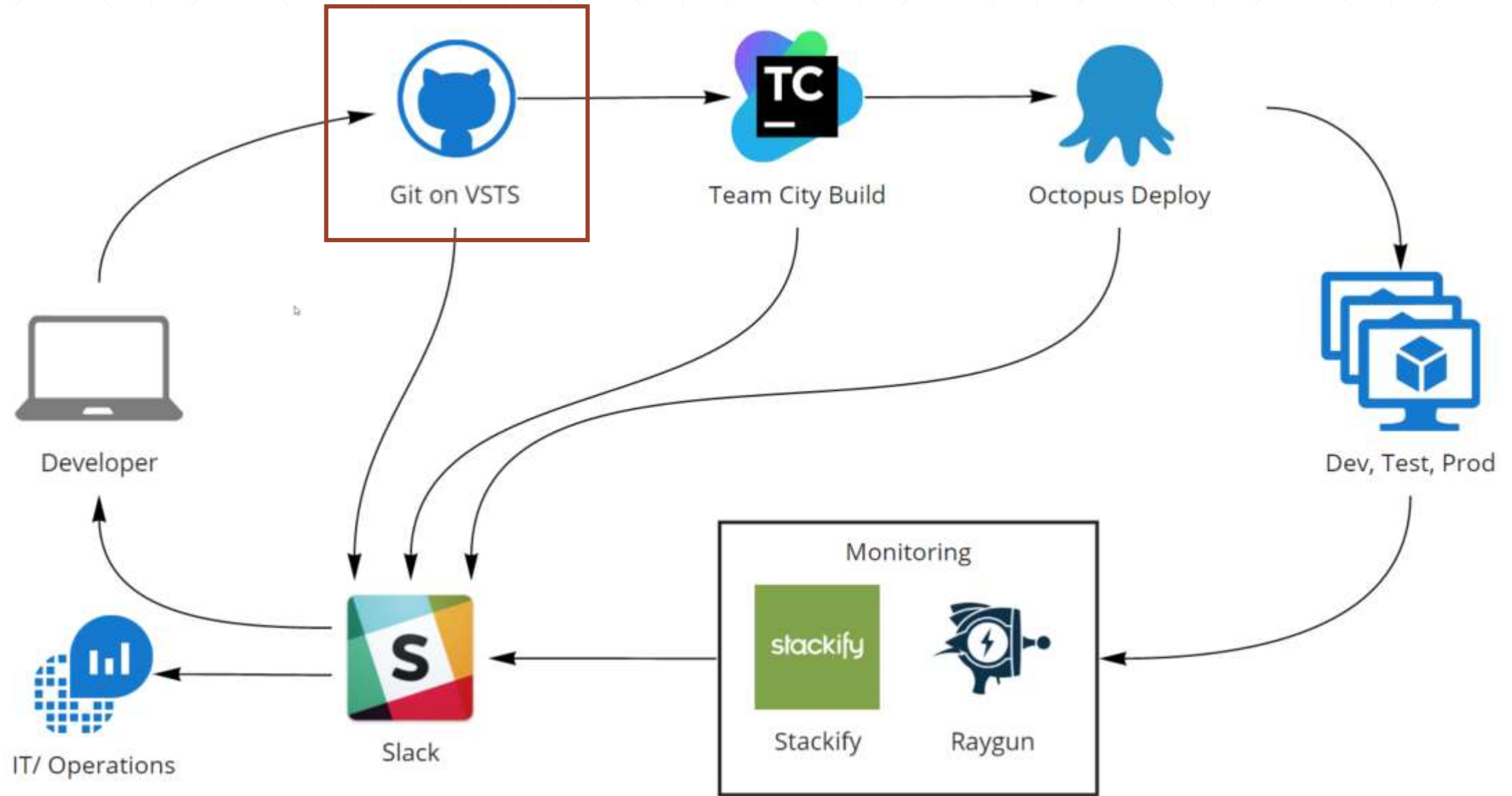
In the Beginning



Have a Reason for DevOps - Problems to Solve

- Painful merging, lost changes
 - Quality issues
 - Long regression test cycle = opportunity cost
 - Difficulty tracking down problems
 - Painful releases dependent on one key person
 - Duplicated efforts and confusion between teams
 - Unable to keep up with customer needs
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Integration, Deployment and Monitoring Overview



Source Control

Move from TFVC to Git

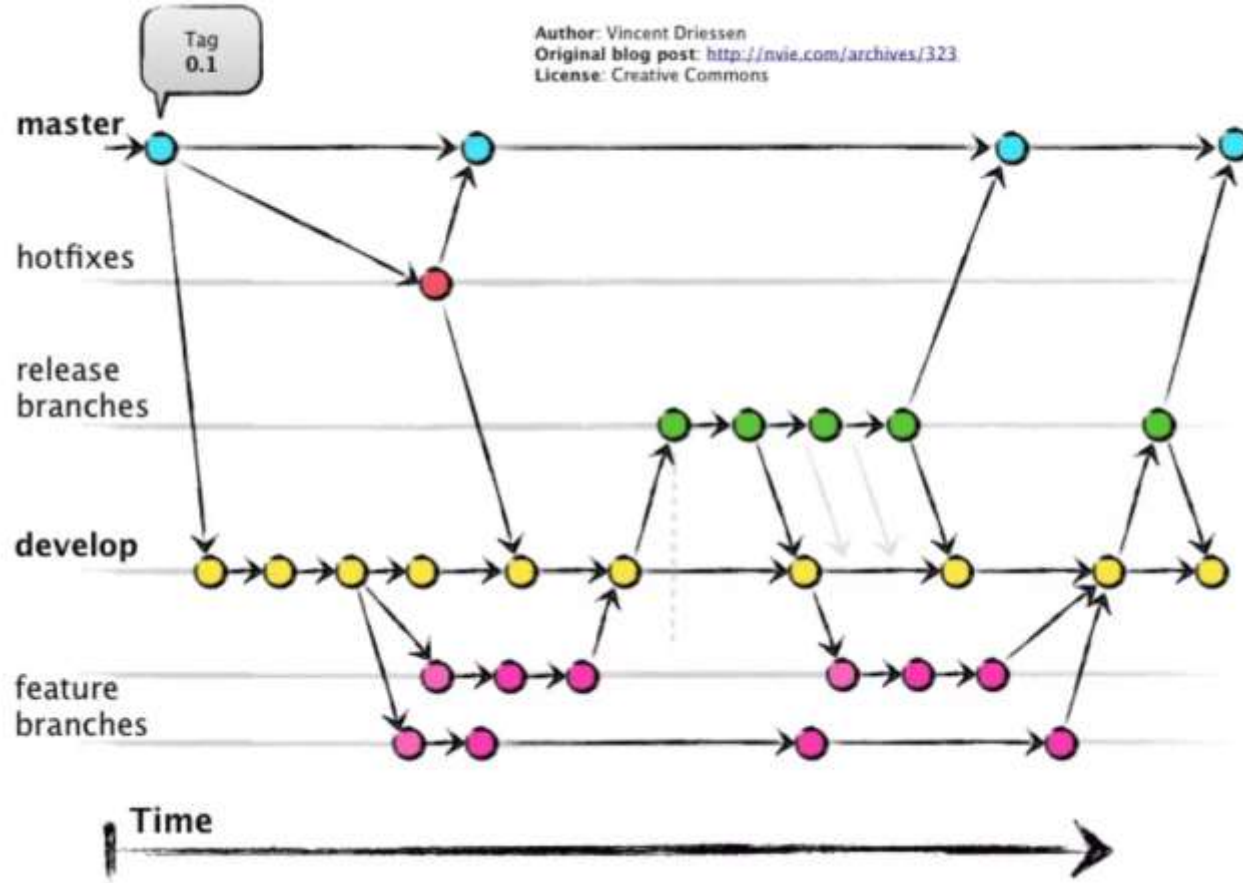
Benefits

- Don't need VPN for source control = more frequent commits = less merging issues
- Quick and easy branching
- Documentation in Git using Markdown

Learnings

- Training on Git saves time later
 - Understand how it works
 - Remotes
 - Branching
 - Merging and Rebasing
 - Cherry picking
 - Pull requests
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Implement Git Flow Process



Implement Git Flow

Benefits

- Know what code is in production helps with fixing issues
- Hot fixes are as simple as a branch and a pull request
- Allows coding on new features to continue while a potential release is in QA

Learnings

- Need to account for drift between production and the master branch (especially the database)
 - Need to be diligent with merging changes between master, release, and develop branches
 - If possible use feature flags and have one master branch
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SQL in Source Control

Benefits

- Found many broken views and stored procedures
- Facilitated SQL unit testing and deployment
- Quickly track down errors by knowing what changed and when
- Added transparency between teams
 - All teams doing pull requests

Learnings

- Need to account for drift
 - Importing and fixing takes time
 - Build times
 - State of test vs production can cause unexpected issues
 - Training and acceptance by all
 - Can use even if everyone else does not
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Git Tools and Resources

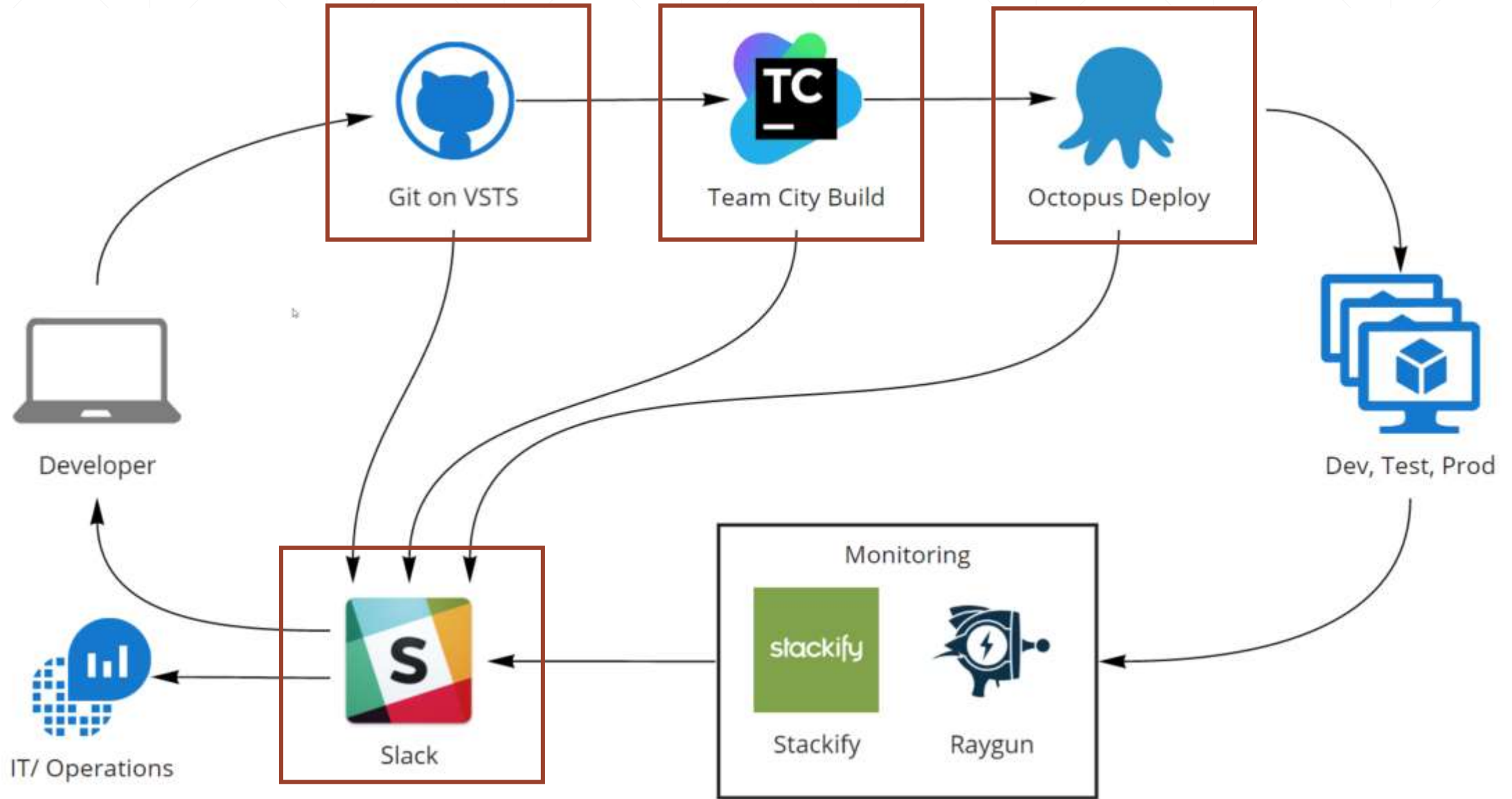
- Sourcetree - <https://www.sourcetreeapp.com/>
 - Beyond Compare - <https://www.scootersoftware.com/>
 - Tutorials - <https://www.atlassian.com/git/tutorials>
 - Git Flow - <https://datasift.github.io/gitflow/IntroducingGitFlow.html>
 - Git Hosting
 - GitHub - <https://github.com/>
 - Team Services - <https://www.visualstudio.com/team-services/>
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SQL in Source Control Tools and Resources

- Database tools video: <https://channel9.msdn.com/Shows/Visual-Studio-Toolbox/SQL-Server-Data-Tools-for-Visual-Studio>
 - Red Gate ReadyRoll: <https://www.red-gate.com/readyroll/>
 - DbUp: <https://dbup.github.io/>
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Continuous Integration

Integration, Deployment and Monitoring Overview



Implement Continuous Integration

Benefits

- Eliminated “Works on my machine”
- Found issues sooner by running tests with every push
- Tagging of builds helped find problems

Learnings

- CI server updates (Use SAAS if you can)
 - Broken builds can take up a lot of time, have a process in place that notifies the team when a build breaks and who broke it
 - Building pull requests prior to merge can help a lot with broken builds
 - Team City limits on # of build servers
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Implementing Pull Requests

- Using Visual Studio Team Services – Very similar to Git Pull Requests
 - Gated
 - Related to a user story
 - Approved by one other developer
 - Must have unit tests
 - Code must build, deploy, and tests must pass
 - PR notifications go to Slack with @mention
 - New PR, acceptance, rejection, build and test failures
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Implementing Pull Requests

Benefits

- Drastically lowered the number of broken builds
- Improved test coverage
- Code review on every PR improved code quality and consistency

Learnings

- Easy for PRs to get held up waiting for other developers to review
 - Need to manage how “Picky” the code reviews are
 - Team City build server limitation slowed process on busy days
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CI Tools and Resources

- Team Services CI - <https://www.visualstudio.com/team-services/continuous-integration/>
 - Donovan Brown - <http://donovanbrown.com/>
 - TeamCity - <https://www.jetbrains.com/teamcity/>
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Testing

Implementing Unit and Integration Tests

Benefits

- Find bugs before they are merged and released
- Cleaner, less coupled code

Learnings

- Some code bases are harder to unit test than others
 - Writing tests is a skill that takes time to develop - training
 - Enforce unit tests using pull requests
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Implementing User Interface Tests

- Used a combination of Selenium and SpecFlow (similar to Cucumber)
 - Developers created a custom test framework for the applications and then QA used Gherkin syntax with SpecFlow to create tests.
 - Tests could be run from the CI server but were limited due to available environments
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Implementing User Interface Tests

Benefits

- Lowered regression test time by automating basic tests
- Allowed synthetic monitoring of applications in production

Learnings

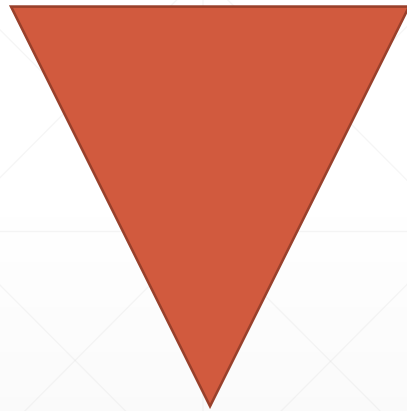
- Tests are brittle and difficult to create and maintain
 - Would not bother with SpecFlow or Gherkin if doing again
 - Only use for smoke testing or very basic regression
 - May be the option for legacy applications that are not written to be tested
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Combined Development and QA

- Involved developers in regression testing
 - Used Visual Studio Team Services to script and run manual regression tests
 - Easily see testing progress, track issues, and link stories
 - Combined QA and Dev groups
 - Aligned goals
 - Brought transparency
 - Reduced duplication of effort
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Testing Ratios, Unit vs Integration and UI Visual Studio Team Services at Microsoft

90% UI and Integration



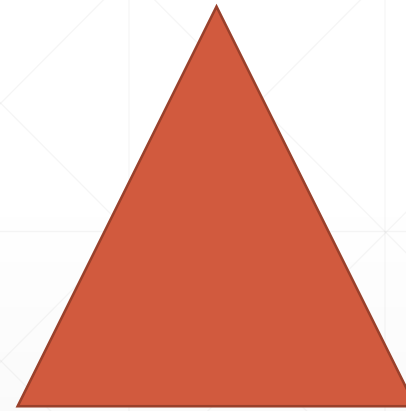
10% Unit

12 hour run time

Combine QA and DEV

Change quality responsibility

5% UI and Integration



95% Unit

7 min run time

65k unit tests

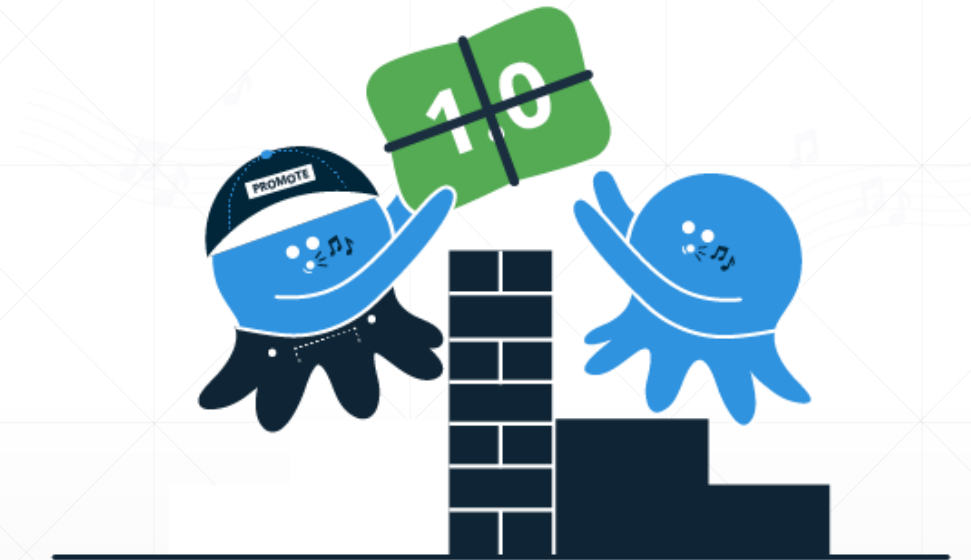
Testing Tools and Resources

- Uncle Bob - <http://blog.cleancoder.com/>
 - .NET Rocks, Brian Harry - <https://dotnetrocks.com/?show=1496>
 - Video - Slacker with Database Project and Team Services
 - Part 1 - <https://channel9.msdn.com/Shows/Visual-Studio-Toolbox/SQL-Server-Data-Tools-for-Visual-Studio>
 - Part 2 - <https://channel9.msdn.com/Shows/Visual-Studio-Toolbox/SQL-Server-Data-Tools-in-your-DevOps-pipeline>
 - Part 3 - <https://channel9.msdn.com/Shows/Visual-Studio-Toolbox/SQL-Server-Database-Unit-Testing-in-your-DevOps-pipeline>
 - tSQLt - <http://tsqlt.org/>
 - Slacker - <https://github.com/vassilvk/slacker/wiki/Slacker-Tests>
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Deployment

Automated Deployments

- Started with TFS using msbuild, very limiting
- Moved to Octopus Deploy
- Automated deployments done for every pull request
- Deployed on Prem and in Azure
 - Multiple IIS Websites and APIs
 - Console Apps
 - Azure Queues and Webjobs
 - Multiple SQL databases
- Allowed configuration of variables by environment
- Notifications of success and failure to Slack



Automated Deployments

Benefits

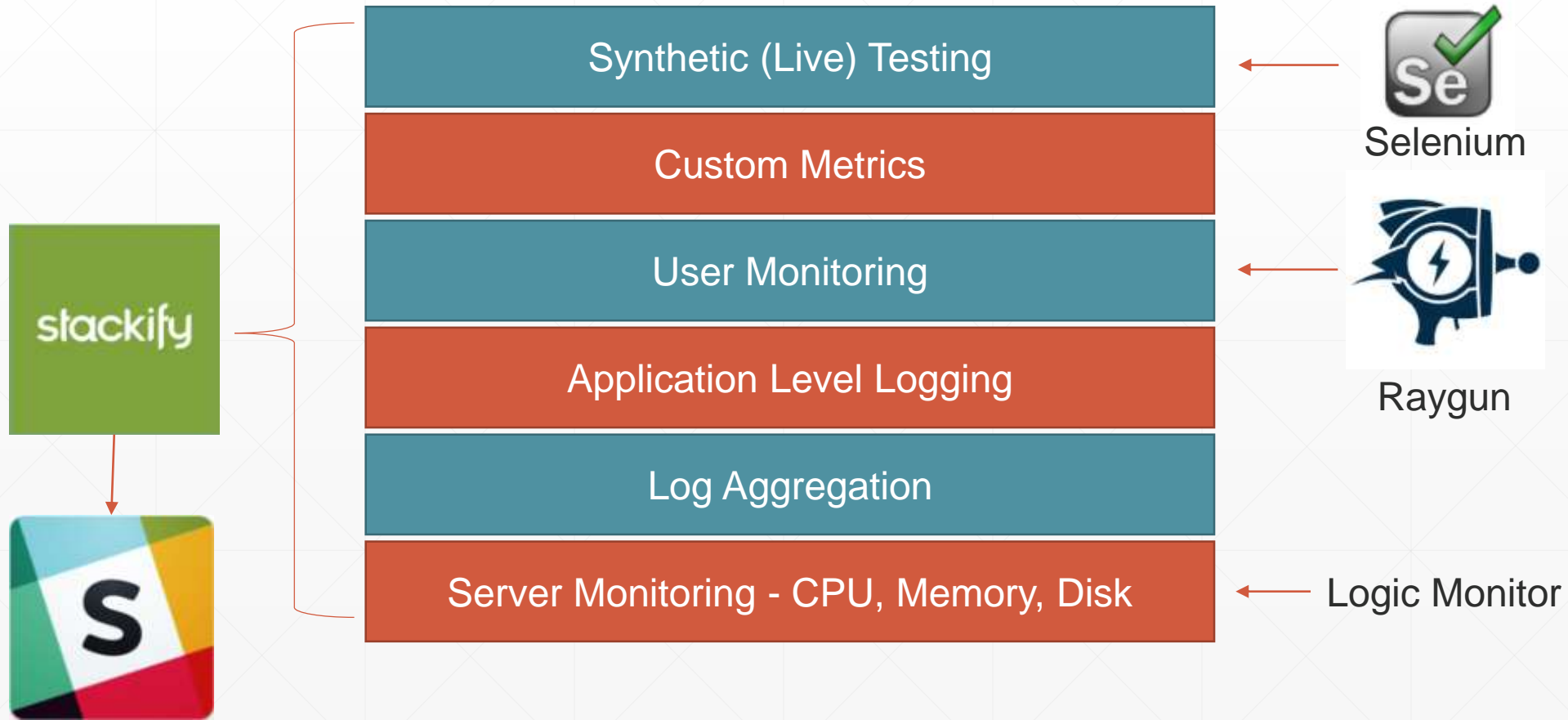
- Decreased release times
- Deployments on every PR means less surprises when going live
- Scripting of IIS and other settings for more consistent environments
- Easy deployment to multiple environments
- Dev not required for deployment

Learnings

- Variables can get complex fast, think about ahead of time
 - If applications are coupled, test and deploy them at the same time
 - Non SAAS, no auto update, need to keep tool up to date
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Monitoring

Monitoring



Monitoring

Benefits

- Wholistic view of all systems
- Much easier to find problems
- Pinpoint performance issues between application and SQL server
- Set thresholds and receive alerts
- Brought together Dev and Ops

Learnings

- Make sure you have access to your data
 - Use Log Levels – Turn on when needed
 - Alerts should be real and infrequent – noise is ignored
 - Log feature use – 50% features not used by most users
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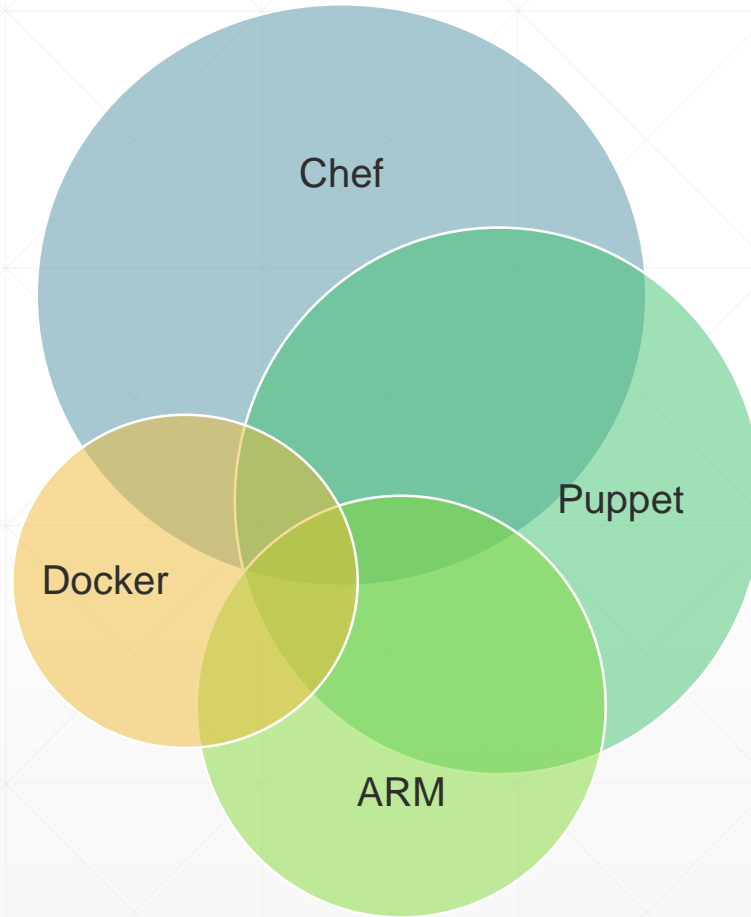
Monitoring Tools

- Stackify - <https://stackify.com/>
 - Raygun - <https://raygun.com/>
 - Datadog - <https://www.datadoghq.com/>
 - Application Insights - <https://azure.microsoft.com/en-us/services/application-insights>
 - Grafana - <https://grafana.com/>
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Infrastructure

Configuration as code

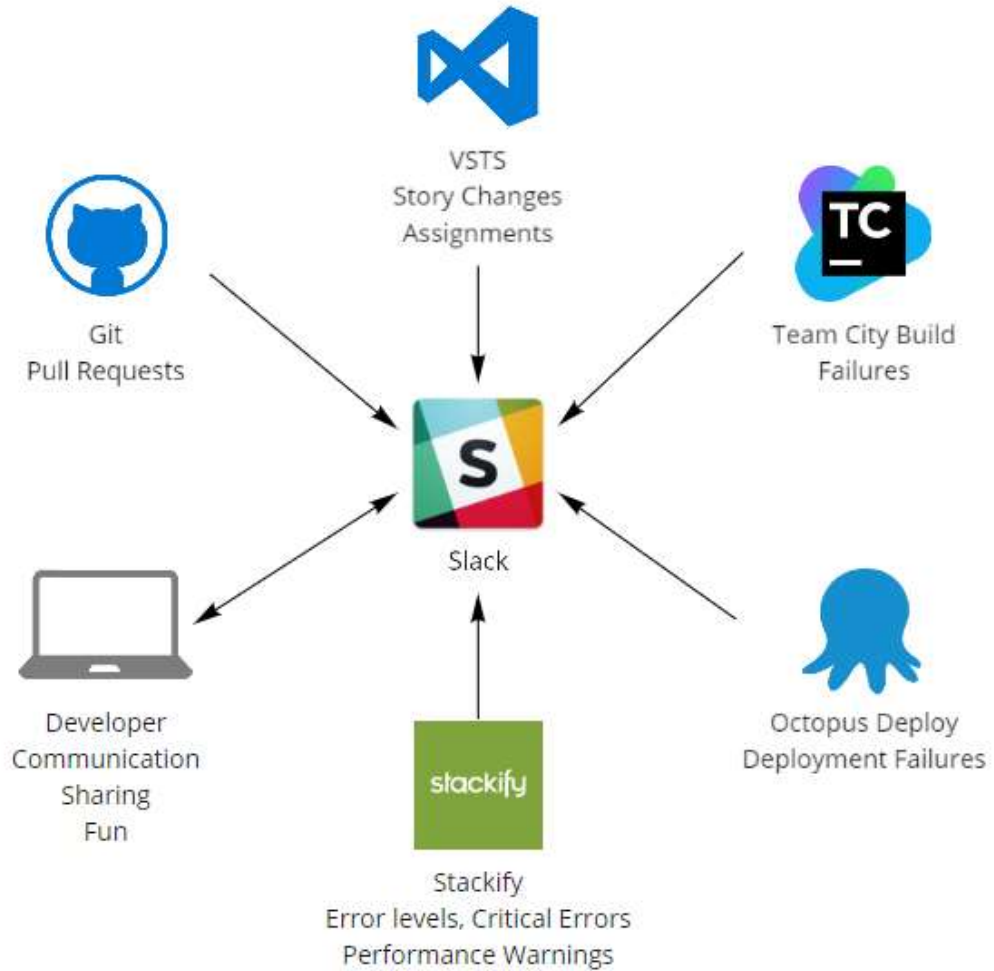
Infrastructure



- Ansible
 - Salt
 - Desired State Config
 - Azure Automation
 - Octopus Deploy
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Communication

Slack



- #pullrequests
- #stories
- #builds
- #productionissues
- #team
- ChatOps?

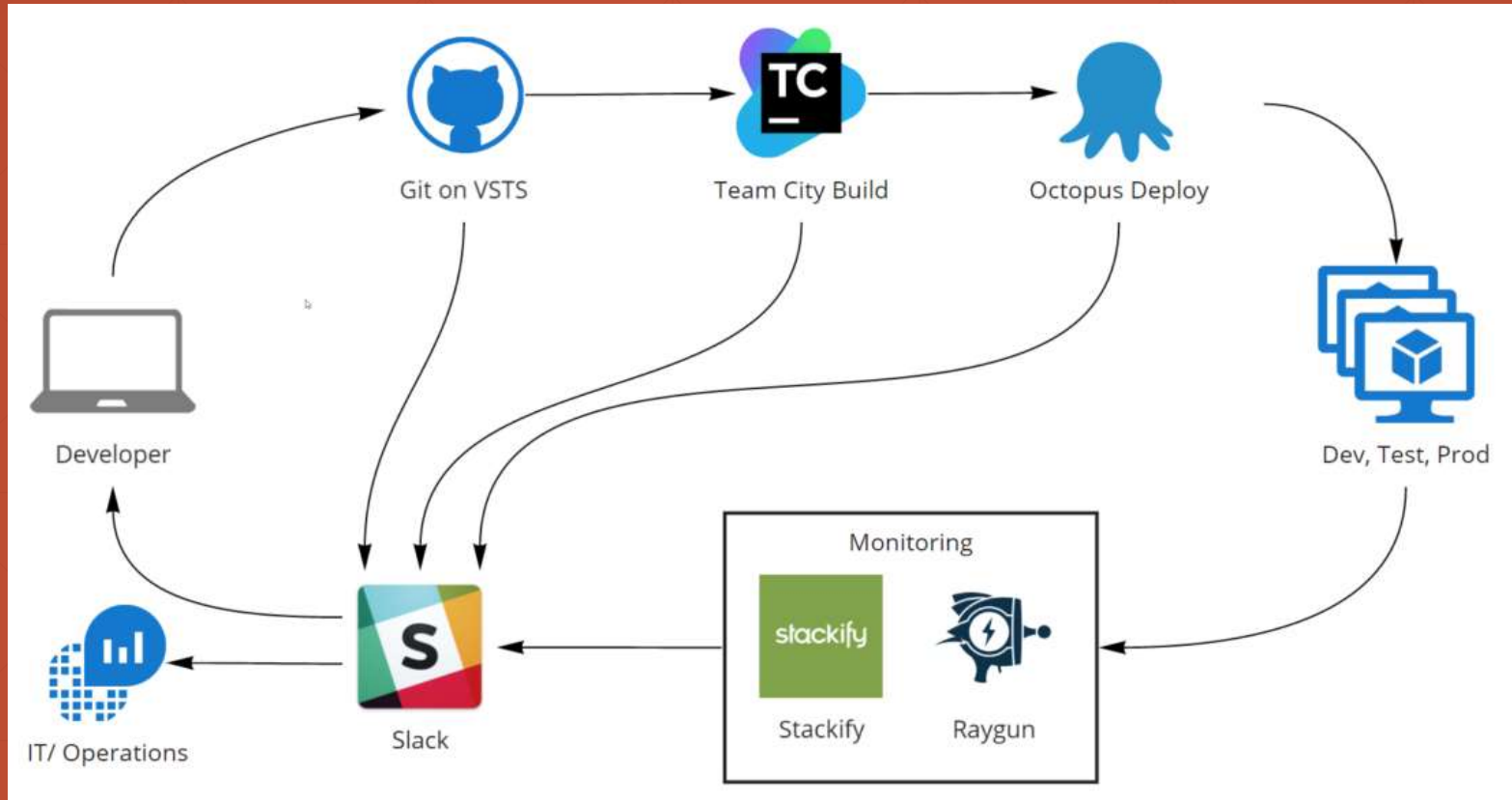
Communication with Slack

Benefits

- Transparency
- Ability to collaborate quickly and bring others in, allowing them to see the history
- One place for all notifications
- Great for releases

Learnings

- Decide on acceptable response time
 - Use @mentions and @here
 - Resist the urge to log everything, becomes noise
 - Different channel, different urgency. Builds are right away, others can take time
 - No need to keep up with everything, don't even try, don't expect others to
 - Not the place to document decisions
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Questions?
